

# tony SOWERSBY

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## cartooning workshop information

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Year levels: Prep – 2

Length of session: 1 Hour

There is a short introduction which introduces the students to different cartoon styles and gets them to think about what makes a cartoon by showing both famous characters and also drawings of me. I show them how letters of the alphabet are used especially for noses and ears. The students learn how bodies can be made from basic 3D shapes. They then create their own character using a template. I then move onto to concentrate on faces and how any enclosed shape can be turned into a face. The session finishes with work on getting simple faces to display four basic emotions once again using a template.

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Year levels: 3 – 4

Length of session: 1 Hour

The introduction and content is similar but with increased sophistication and concepts. The first two drawings are quick two minute drawings designed to free up technique. No erasures are allowed. The three basic 3D shapes are discovered and then the students are lead through how famous cartoons are constructed using this technique. The second half is largely about faces and portraying emotions but at this age level there are no templates provided. The session finishes with drawing simplified bodies that match the feelings of the faces. Teachers usually report a renewed enthusiasm for drawing and a burst of creativity following the workshop.

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Year levels: 5 -12

Length of session: 90 minutes (can be extended up to 180 minutes for seniors)

Once again the imagery shown in the intro is the same but the delivery is age appropriate. At this level many students now question their own ability to draw so there is an emphasis on accessibility and positivity. Teachers often report a renewed interest in drawing. I leave teachers with some quick and easy exercises that can be used later. The workshop is similar in structure to the 3-4 level but concepts are expanded. Students are introduced to the idea that they possess the visual language of cartoons and comic books which permeates popular culture to the degree that they don't remember learning it! There is also more work done on talk bubbles etc and combining drawings and text.

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